

Remote Training

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Remote Training Considerations

Our goal is that DevResults users have the proper training and support.

Our long-term plan is to design a complete, online, self-serve training program, but this is a significant engineering effort that will not be done for some time. We've always aimed to make our trainings conversations rather than lectures, and have thus opted for in-person trainings whenever possible. However, given recent global events, we're working with our clients to adapt our in-person trainings to remote settings.

For a remote training, users need to see the screen that we're presenting on, and also be logged into their training site to work through some examples. This training format assumes that:

- Users are comfortable changing between viewing a presentation and working on a separate webpage,
- Users have good internet connections,
- Users have equipment, like headsets, computer mice, external monitors that make training easier.

If your organization would like to try discuss remote trainings, we'd like to work with you to develop a custom plan that takes into account your specific training needs.

Overview of Training Content

Configuration: See demonstration of how to create and fully configure an activity for reporting, including an example of each of 3 main indicator types. This will include an overview of online instructions for each step of the process. All participants will be required to create and fully configure an example activity for reporting on a DevResults training site.

Data Entry: See demonstration of how to add indicator results, checklists, and calendar events. All participants will be required to add indicator results to example activities/indicators on a DevResults training site.

Analysis: See demonstration of how to create a report in DevResults. All participants will be required to create a report of their example indicator results in DevResults. To complete the training, attendees must provide a link to their saved report.

Software and Hardware Requirements:

1. **Download Chrome:** Other browsers (like Internet Explorer) do not support DevResults' complex mapping and data querying tools.
2. **Get a Headset:** For remote training, participants must wear headphones and use their own microphone. We can't hear questions if you play our audio on speakers or have a single microphone in a room with several people.
3. **Zoom:** We use Zoom to host meetings and trainings. Zoom has a lot of tools that help in remote trainings, including multi-screen share, whiteboards, etc.
4. **Slack:** We use Slack to replicate synchronous conversations and collaboration you find in an in-person training.
5. **Get a Mouse:** External mice make navigation and computer usage much faster.
6. **Get an External Monitor:** External monitors make it much easier to look at two screens (the trainer's screen and your own) at the same time.

Note: All trainees must attend the training over Zoom, from their own computer, using a headset or microphone/headphones.

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